

Year R Topic 2017/18 (2): Gruffalos, Dragons and Superworms

Hook: Comparing, ordering and measuring George the Giant's clothes and ordering

them by length on the washing line



Learning Opportunities:

Finding objects belonging to George the Giant on the woodland trail

Exploring properties of materials for a sail of a boat

Sharing photographs of growing up and talking about key life events

Learning about babies and how they grow

Measuring time/counting hula-hoops/jumps in the Superworm Olympics

Measuring gummy worms by length before and after stretching

Sorting and classifying minibeasts into groups

Working as teamwork ants to build a wormery outside

Designing Superworm slides, swings and fairground rides

Counting and comparing worms in the Year R garden using a tally chart Retelling the story of The Gruffalo using puppets, Makaton and songs Representation of The Gruffalo using natural materials

Using money to buy roasted fox & scrambled snake for a Gruffalo picnic

Making story maps using string based on the mouse's journey

Making representations of stick characters using natural materials

Making story maps using string based on their own stick characters journey
Writing letters to Father Christmas and posting them at the post box
Writing letters to pre-school inviting them to attend the Red Barn nativity
Retelling the nativity story and celebrating the birth of Jesus
Writing Christmas cards applying phonics knowledge
Helping the Highway Rat to share his cakes into equal groups

Hot seating as the Highway Rat and collecting evidence from the crime scene

Designing wanted posters and traps to catch The Highway Rat

Creating Julia Donaldson story boxes/story sacks for end goal exhibition

Foundation Friday with pre-school: Room on the Broom
Retelling and sequencing the story with the story sack and key props
Ordering the witch's magic potions by capacity
Investigating the strength of the wind using different materials
Broomstick races in the Year R garden using stopwatches
Representing the key characters using media and materials
Investigating which materials would be best to repair the witch's broom















